



***LAXIN4TONY***

***Mini Jam Info Pack***

<b>TIME</b>	<b>Field - Jam A</b>	<b>Field - Jam B</b>	<b>Field - Jam C</b>	<b>Field - Jam D</b>	<b>Off Game</b>
10:30	Fox Lane Red v Bronxville 1	Fox Lane Black v Bronxville 2	Fox Lane White v Greeley	Mahopac v Byram Hills A	Briarcliff Manor
11:00	Fox Lane Red v Briarcliff Manor	Fox Lane Black v Bronxville 1	Fox Lane White v Bronxville 2	Mahopac v Greeley	Byram Hills A
11:30	Fox Lane Red v Byram Hills A	Fox Lane Black v Briarcliff Manor	Fox Lane White v Bronxville 1	Mahopac v Bronxville 2	Greeley
12:00	Fox Lane Red v Greeley	Fox Lane Black v Byram Hills A	Fox Lane White v Briarcliff Manor	Mahopac v Bronxville 1	Bronxville 2
<b>BREAK FROM ALL GAMES</b>					
1:00	Fox Lane Red v Greeley 1	Fox Lane Black v Greeley 2	Fox Lane White v Byram Hills	Fox Lane v Byram Hills 2	Rockaway 2nd
1:30	Fox Lane Red v Rockaway 2nd	Fox Lane Black v Greeley 1	Fox Lane White v Greeley 2	Fox Lane v Byram Hills	Byram Hills 2
2:00	Fox Lane Red v Byram Hills 2	Fox Lane Black v Rockaway 2nd	Fox Lane White v Greeley 1	Fox Lane v Greeley 2	Byram Hills
2:30	Fox Lane Red v Byram Hills	Fox Lane Black v Byram Hills 2	Fox Lane White v Rockaway 2nd	Fox Lane v Greeley 1	Greeley 2

**Girls Games AM - Boys Games PM**

# Laxin 4 Tony Mini Jam Rules

7 vs 7 (2A, 3M, 2D)

no goalies

20 min running time games, no overtime

Subbing on the fly

Two “attempted” passes from the “midline” (middle of the field) before a team can shoot the ball

Only 5 players in the offensive zone at a time...2 defense players must stay behind mid-line

Only 5 players in the defensive zone at a time...2 offense players must stay behind mid-line

**GIRLS** - 1v1 ground balls

**GIRLS** - "scrum rule" - only 2 can fight for the ball others must wait and see who gets possession. If another player enters the scrum whistle blown and alt. possession rule is in effect. possession arrow/cone moves from each team back and forth.

**GIRLS** - Draw to start, goalie clear then redraw after 4 goals

Please do not run up the score more that 4 differential please work on passing!